



2022 SISC Race Instructions

Please note that the official race instructions (and most anything else related to the Racing Program) reside on the Club website:

www.saltspringsailing.ca/club-racing-2022/.

Racers are advised to check the website frequently along with monitoring Fleet Captain Racing (FCR) email updates that may adjust the schedule, start times, and course revisions.

The complete Racing Rules of Sailing 2021-2024 (RRS) can be downloaded from the World Sailing website: www.sailing.org/documents/racingrules

Race Schedule

The racing events for 2022 consists of Trophy 'T' Races, 'K' Races, and weekly summer Wednesday afternoon/evening races. In addition, there is a home and away series with the Sidney North Saanich Yacht Club (SNSYC), a Club only Round SaltSpring Race, Vendee, and race/cruise events.

The calendar notes the Sundays when the Race Committee will attempt to hold trophy races. The Race Committee will choose 'T' and 'K' races that best suit the expected conditions for a given Sunday. This may mean that not all 'K' Races will be run, or some may be run more than once. On the other hand, the Race Committee will endeavour to run every Trophy race.

While the Race Committee will attempt to keep the Race Calendar and Crowsnest up to date; changing conditions may require the FCR to change the schedule or start time by email, or at the Skipper's Meeting.

Race Starts

The Skippers' Meeting will be, unless posted otherwise in the calendar, at 09:45 hours on the breakwater for Sunday races and 15:30 for Wednesday evening races. Start times will typically be 45 minutes later for the Sunday races and 30 minutes later for Wednesday races (10:30 and 16:00), but may be modified at the Skippers Meeting.

Rule 26 is modified as follows: A GPS synchronized start is used, supported by audible signals (horns) at 5 minutes (warning), 4 minutes (preparatory), 1 minute prior, and at the start. If no suitable party is available to sound horns, the Fleet Captain Racing (or his designate) may waive their use for a given race. In all cases, GPS time governs the start time.

Starting Lines

There are two starting lines. The first, at the club, is formed between two buoys to the northeast of the Club breakwater (SISC). The second employs two marks located northeast of Second Sister Light in Captain's Pass (noted as CP in the calendar). The starting line to be used is given in the Race Calendar, but may be amended by FCR email or at the Skipper's meeting.

Courses

In all races, the Chain Islands – including Deadman Island and all of the Sisters – shall be left to port on leaving the harbour, and to starboard on returning to the harbour

(P) means the previously stated mark(s) shall be left to port.

(S) means the previously stated mark(s) shall be left to starboard.

(Pursuit) means a Reverse Handicap race. Races scheduled to be reverse handicapped will include a posted list of individual starting times.

The FCR will attempt to design Wednesday Night courses to be between two and two and a half hours long for the average boat racing that evening.

There will be an attempt to keep Sunday courses under five hours long for the average boat.

Sunday race courses will be posted the morning of the race by the gate and the reciprocal shack.

Race Time Limit

A race's time limit will be distance (NM) x 0.5 hours (rounded up to the nearest half hour). If any boat finishes within the race time limit, the time limit will be extended by an additional one hour, after which all boats still racing will be scored DNF.

Finish Lines

The Club finish line will either be the transit of the red and black diamond marker on the breakwater and the flag pole at the end of the pier (boats must pass between the two flagged buoys which form the starting line), or the Captain's Pass start line will serve as the Captain's Pass finish line. The finish line to be used will be the one noted in the calendar unless amended by FCR email, or at the Skipper's Meeting.

For most Club races, there will be no official present and it will be the responsibility of skippers to take their own finish times (GPS time). For the 2022 racing season, participants must email or text their finish time to the Fleet Captain Racing (racing@saltspringsailing.ca) by 10:00 the day following the race. Times not reported directly to the FCR by email by the 10:00 deadline will be scored DNF.

Short Course Finish Line

A short course may be set at the Skipper's meeting if conditions warrant.

Penalties and Protests

The Club racing penalties are ruled by the RRS. In summary, we do not use scoring penalties and most infractions require a Two-Turns penalty (720° including 2 tacks and 2 gybes). The exception is breaking Rule 31 (don't touch a mark) which requires a One-Turn penalty (360° including one tack and one gybe) for hitting a mark.

44 PENALTIES AT THE TIME OF AN INCIDENT

44.1 Taking a Penalty

A boat may take a Two-Turns Penalty when she may have broken one or more rules of Part 2 in an incident while racing. She may take a One-Turn Penalty when she may have broken rule 31. Alternatively, the notice of race or sailing instructions may specify the use of the Scoring Penalty or some other penalty, in which case the specified penalty shall replace the One-Turn and the Two-Turns Penalty. However,

- (a) when a boat may have broken a rule of Part 2 and rule 31 in the same incident she need not take the penalty for breaking rule 31;
- (b) if the boat caused injury or serious damage or, despite taking a penalty, gained a significant advantage in the race or series by her breach her penalty shall be to retire.

44.2 One-Turn and Two-Turns Penalties

After getting well clear of other boats as soon after the incident as possible, a boat takes a One-Turn or Two-Turns Penalty by promptly making the required number of turns in the same direction, each turn including one tack and one gybe. When a boat takes the penalty at or near the finishing line, her hull shall be completely on the course side of the line before she finishes.

Any boat protesting the actions of another(s) must fly a red protest flag for the protest to be taken up by Race Committee. As per racing rules.

Any protest, including details of the infraction, must be reported to the Fleet Captain, or his designate, within one hour after the last boat finishes. Protests may be communicated verbally, via phone or email. FCR will gather the required information from all involved parties and convene a hearing. Protests will be adjudicated by the Race Committee.

Safety

A boat's equipment shall comply with the current Canadian Coast Guard Safe Boating Guide and the lights shall comply with current Collision Regulations. Saltspring Island Sailing Club strongly encourages racers to:

- wear appropriate flotation devices at all times;
- practice man-overboard drills regularly enough to be proficient; and
- monitor VHF channels 16 and 72

Scoring

A race can only take place when three or more boats are present at the start at the scheduled time. In the event that fewer than three boats are present, the race may be rescheduled. Both trophy and points will be awarded for the re-scheduled race.

If fewer than three boats are present for the rescheduled race, or if the race cannot be completed, then the race will be cancelled, and neither trophy nor points will be awarded for that race for the current racing season.

Race Series & Throw Outs

The races eligible for the Total Points Trophy are noted in the calendar as 'T' Races. Only the top 8 scores will count.

The Wednesday Night Races within Series B will be summed by month so that each month – June (B1), July (B2), and August (B3) - is one race for purposes of calculating Series B points. The Wednesday Night Series will be scored according to RSS A9:

(For a series that is held over a period of time longer than a regatta, a boat that came to the starting area but did not start, did not finish, retired or was disqualified shall be scored points for the finishing place one more than the number of boats that came to the

starting area. A boat that did not come to the starting area shall be scored points for the finishing place one more than the number of boats entered in the series.)

The 'K' series will not be included in the calculation for the total points trophy. The 'K' series, because it uniquely represents the fun, social, and inclusive nature of the SISC racing community, will be scored separately, and have its own trophy. "K" series races will be used in adjusting a boat's FIM.

Time on Time

The Time on Time method of scoring will be used for all Club Points Races during the current season, except as specified in the Notice of Race, and in the case of reverse handicapping, which is scored Time on Distance. Pursuit Races start times will use a boat's FIM plus a ToD adjustment factor.

Handicapping

For the 2022 season the Faget Incremental Metric (FIM) will be employed. Paul Faget will continue to be the Club Handicapper. 2022 handicaps will continue from the last 2021 race.

Total Points Trophy

Scoring for the Total Points Trophy will be done using formula: $(100/\text{number of boats starting}) \times (\text{number of boats beaten} + 1)$.

Disqualified boats (DSQ) will get 0 points, but will be considered to be among the boats beaten.

Participation in Other Events

Should a SISC boat miss a Club race due to their participation in an invitational event hosted by other clubs (legitimacy is established by prior approval from the Fleet Captain Racing), the boat will be awarded a redress of the average of their points for that Series.

Skipper's Responsibilities

1. Rule 3 of the Racing Rules of Sailing states that – By participating in a race conducted under these racing rules each competitor and boat owner agrees:

- a) to be governed by the rules;

- b) to accept penalties imposed and other action taken under the rules, subject to appeal and review provided in them, as the final determination of any matter arising under the rules; and
 - c) with respect to any such determination, not to resort to any court of law or tribunal.
2. Rule 4 of the Racing Rules of Sailing states that – The responsibility for a boat’s decision to participate in a race or to continue racing is the Skipper’s alone.
 3. The Skipper is responsible for the welfare of the boat and crew. All persons participating in Saltspring Island Sailing Club events do so entirely at their own risk. Skippers participating in Club races are required to carry liability insurance of not less than \$2,000,000.
 4. Skippers are expected to attend all Skippers’ Meetings.
 5. Skippers to monitor VHF channel 16 during races and advised to monitor 72
 6. Skippers retiring from any race shall report to the Fleet Captain or his designate for each race.
 7. Skippers must report new sails and boat modifications to the Club Handicapper
 8. To carry, and be prepared to use, a red ‘protest’ flag

Associate Members

SISC Associate Members may participate in races and will be scored the same as SISC members, including being able to earn club points towards trophy’s or awards. Associate members may tie up to F dock as guests of the FCR. Associate members participating in races must have equivalent insurance coverage to SISC members.

Non-SISC members

Non-SISC members may participate in races and will be scored the same as SISC members. However, they will not be able to earn club points towards trophy’s or awards. Non-club members may tie up to F dock for a maximum of one hour before and two hours after races as guests of the FCR. Non-SISC racers must have equivalent insurance coverage to SISC members.

USE OF ENGINES

Engines shall be turned off at least four minutes before crossing the start line at the beginning of a race. Boats which use their engines to avoid collision or grounding, to remove themselves from peril, or in other emergency or safety related instances, may not use their engines for any strategic gain. The use of engines during the race, including all associated

details, must be reported to the FCR immediately after the race. The Race Committee will determine if a time penalty is warranted.