



2023 SISC Race Instructions

Rules

Except as modified by these instructions, SISC club races will be governed by the World Sailing Racing Rules of Sailing (2021-2024 edition).

Eligibility

Any sailboat that has, once had, or could have, a PHRF rating. As well as any other sailboat that the Fleet Captain Racing (FCR) allows.

Race Schedule

The racing events are listed on the 2023 Race Calendar on the SISC website. The schedule may be changed by the FCR by email announcement to those on the sailing email list. Please contact the FCR (racing@saltspringsailing.ca) to be added to the email list.

Skippers Meeting and Starting Time

Except as otherwise indicated by the Race Calendar or by FCR email announcement, the Skippers Meeting will be at 09:45 on the breakwater for Sunday races and 16:30 for Wednesday evening races. Start times will typically be 45 minutes later for the Sunday races and 30 minutes later for Wednesday races (10:30 and 17:00), but may be modified at the Skippers Meeting.

There will be no Skippers Meeting for Pursuit Races (identified on the calendar) and individual start times will be provided by FCR email prior to each event.

Starting

Participants will self start using GPS time. This modifies Rules 26 (starting) and 29 (recalls).

Starting Line

Except as otherwise indicated at the Skippers Meeting or by FCR email, the starting line is formed between two flagged buoys to the northeast of the Club breakwater.

Course Restrictions

In all races, the Chain Islands – including Deadman Island and all of the Sisters – shall be left to port on leaving the harbour, and to starboard on returning to the harbour

Race Time Limit

Except as otherwise indicated at the Skippers Meeting or by FCR email, the time limit will be 5 hours for Sunday races and 2 hours for Wednesday evening races. If any boat finishes within the race time limit, the time limit will be extended by an additional two hours for Sunday races and by one hour for Wednesday evening races, after which all boats still racing will be scored DNF.

Finish Line

Except as otherwise indicated at the Skippers Meeting or by FCR email, the finish line is the transit of the red and black diamond marker on the breakwater and the flag pole at the end of the pier, and bordered by the two flagged buoys that form the starting line (boats must pass between the two flagged buoys as they cross the transit).

For most Club races, there will be no official present and it will be the responsibility of skippers to take their own finish times (GPS time). Participants must email their finish time to the FCR (racing@saltspringsailing.ca) by 10:00 the day following the race. Times not reported directly to the FCR by email by the 10:00 deadline will be scored DNF.

Scoring and Handicapping

A race can only take place when three or more boats are present at the start at the scheduled time. In the event that fewer than three boats are present, the race may be rescheduled.

Corrected times, using club (FIM) handicaps as well as PHRFBC handicaps, will be reported for all races.

The Long Harbour, Channel Islands, Round Prevost, Montague Harbour, Walker Rock, and Moresby Island Trophy Races will be scored Time on Time using PHRFBC handicaps. Participants that elect to race without flying sails will be scored with a NFS rating provided they report NFS along with their finish time.

Start times for Pursuit Races will be determined by Time on Distance (using 1.5 x actual course distance) using club (FIM) handicaps.

All other races, including the McMillan, Ben Mohr, Round Penders, Jack Langdon Trophy Races, Club Round Saltspring, Hot Rum and the Wednesday Evening Series races will be scored Time on Time using club (FIM) handicaps.

Total Points Trophy

Points will be awarded for each Trophy Race, Pursuit Race, and Club Round Saltspring as well as each Wednesday Evening Series (June, July, August).

Points will be based on the formula of $(100/\text{number of starting}) \times (\text{number of boats beaten} + 1)$.

The Total Points Trophy will be awarded to the boat with the highest point total using their best twelve scores for the year. Any ties will be broken by adding their next best score to the totals until the tie is broken.

Skipper's Responsibilities

1. Rule 3 of the Racing Rules of Sailing states that – By participating in a race conducted under these racing rules each competitor and boat owner agrees:
 - a) to be governed by the rules;
 - b) to accept penalties imposed and other action taken under the rules, subject to appeal and review provided in them, as the final determination of any matter arising under the rules; and
 - c) with respect to any such determination, not to resort to any court of law or tribunal.
2. Rule 4 of the Racing Rules of Sailing states that – The responsibility for a boat's decision to participate in a race or to continue racing is the Skipper's alone.
3. The Skipper is responsible for the welfare of the boat and crew. All persons participating in Saltspring Island Sailing Club events do so entirely

at their own risk. Skippers participating in Club races are required to carry liability insurance of not less than \$2,000,000.

Non-SISC members

Non-SISC members may participate in races and will be scored the same as SISC members but are not eligible for club trophies or awards. Non-club members may tie up to F dock for a maximum of one hour before and two hours after races as guests of the FCR. Non-SISC racers must have equivalent insurance coverage to SISC members.

USE OF ENGINES

Engines shall be turned off at least four minutes before crossing the start line at the beginning of a race. Boats which use their engines to avoid collision or grounding, to remove themselves from peril, or in other emergency or safety related instances, may not use their engines for any strategic gain. The use of engines during the race, including all associated details, must be reported to the FCR immediately after the race. This modifies Rule 42 (propulsion).